Capacity Gain From Two-Transmitter and Two-Receiver Cooperation

Chris T. K. Ng, *Student Member, IEEE*, Nihar Jindal, *Member, IEEE*, Andrea J. Goldsmith, *Fellow, IEEE*, and Urbashi Mitra, *Fellow, IEEE*

Abstract-Capacity improvement from transmitter and receiver cooperation is investigated in a two-transmitter, two-receiver network with phase fading and full channel state information (CSI) available at all terminals. The transmitters cooperate by first exchanging messages over an orthogonal transmitter cooperation channel, then encoding jointly with dirty-paper coding. The receivers cooperate by using Wyner-Ziv compress-and-forward over an analogous orthogonal receiver cooperation channel. To account for the cost of cooperation, the allocation of network power and bandwidth among the data and cooperation channels is studied. It is shown that transmitter cooperation outperforms receiver cooperation and improves capacity over noncooperative transmission under most operating conditions when the cooperation channel is strong. However, a weak cooperation channel limits the transmitter cooperation rate; in this case, receiver cooperation is more advantageous. Transmitter-and-receiver cooperation offers sizable additional capacity gain over transmitter-only cooperation at low signal-to-noise ratio (SNR), whereas at high SNR transmitter cooperation alone captures most of the cooperative capacity improvement.

Index Terms—Capacity, transmitter and receiver cooperation, dirtypaper coding, Wyner–Ziv compress-and-forward, power and bandwidth allocation, wireless *ad hoc* network.

I. INTRODUCTION

In a wireless *ad hoc* network, each node can communicate with any other node over the wireless medium. Hence, groups of nodes may cooperate among one another to jointly encode or decode the transmission signals. In this correspondence, we consider a scenario where there are two clustered transmitters and two clustered receivers, with each transmitter intending to send an independent message to a different receiver. We assume the channels between the transmitter and receiver clusters are under quasi-static phase fading, and all terminals have perfect channel state information (CSI). When the clustered nodes do not cooperate, the four-node network is an interference channel [1]: its capacity remains an open problem in information theory. We study this problem from a different perspective and ask the question: How much does cooperation increase the set of achievable data rates? However, we do not allow cooperation to occur for free. We assume the nodes in

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C. T. K. Ng and A. J. Goldsmith are with the Department of Electrical Engineering, Stanford University, Stanford, CA 94305, USA (e-mail: ngctk@wsl. stanford.edu; andrea@wsl.stanford.edu).

N. Jindal is with the Department of Electrical and Computer Engineering, University of Minnesota, Minneapolis, MN 55455, USA (e-mail: nihar@umn. edu).

U. Mitra is with the Department of Electrical Engineering, University of Southern California, Los Angeles, CA 90089-2560, USA (e-mail: ubli@usc. edu).

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a cluster cooperate by exchanging messages over an orthogonal cooperation channel which requires some fraction of the available network power and bandwidth. To capture the cost of cooperation, we place a system-wide power constraint on the network, and examine different bandwidth allocation assumptions for the data and cooperation channels.

The notion of cooperative communication has been studied in several recent works. In [2], [3], the authors showed that cooperation enlarges the achievable rate region in a channel with two cooperative transmitters and a single receiver. Under a similar channel model, a nonorthogonal cooperative transmission scheme was presented in [4]. In [5], the transmitters forward parity bits of the detected symbols, instead of the entire message, to achieve cooperation diversity. A channel with two cooperative transmitters and two noncooperative receivers was considered in terms of diversity for fading channels in [6]. It was shown that orthogonal cooperative protocols can achieve full spatial diversity order. A similar channel configuration without fading was analyzed in [7] with dirty-paper coding transmitter cooperation. Achievable rate regions and capacity bounds for channels with transmitter and/or receiver cooperation were also presented in [8]–[15].

In this work, we examine the improvement in sum capacity from transmitter cooperation, receiver cooperation, and transmitterand-receiver cooperation. For transmitter cooperation, we consider dirty-paper coding (DPC), which is capacity-achieving for multiple-antenna Gaussian broadcast channels [16]. For receiver cooperation, we consider Wyner–Ziv compress-and-forward, which in relay channels is shown to be near-optimal when the cooperating node is close to the receiver [12], [13]. The DPC transmitter cooperation scheme was presented in [17], [18], with amplify-and-forward receiver cooperation in [17]. Our work differs from previous research in this area in that i) we consider receiver cooperation together with transmitter cooperation, and ii) we characterize the cooperation cost in terms of power as well as bandwidth allocation in the network.

The remainder of the correspondence is organized as follows. Section II presents the system model. In Section III, we consider the gain in capacity from transmitter cooperation, receiver cooperation, and transmitter-and-receiver cooperation. Numerical results of the cooperation rates, in comparison to corresponding multiple-antenna channel capacity upper bounds, are presented in Section IV. Section V concludes the correspondence.

II. SYSTEM MODEL

Consider an *ad hoc* network with two clustered transmitters and two clustered receivers as shown in Fig. 1. We assume the nodes within a cluster are close together, but the distance between the transmitter and receiver clusters is large. The channel gains are denoted by $h_1, \ldots, h_4 \in \mathbb{C}$. To gain intuition on the potential benefits of cooperation, we consider a simple model where the channels experience quasi-static phase fading [12]: the channels have unit magnitude with independent and identically distributed (i.i.d.) random phase uniform between 0 and 2π . Hence, $h_i = e^{j\theta_i}$, $i = 1, \ldots, 4$, where $\theta_i \sim U[0, 2\pi]$ and θ_i is fixed after its realization. We assume all nodes have perfect CSI, and the transmitters are able to adapt to the realization of the channels.

There are three orthogonal communication channels: the data channel between the transmitter and receiver clusters, the cooperation channel between the transmitters, and the cooperation channel between the receivers. In the data channel, Transmitter 1 wishes to send to Receiver 1 at rate R_1 , and likewise Transmitter 2 to Receiver 2 at rate R_2 . In this correspondence, we investigate the capacity improvement in the sum rate $R_1 + R_2$ from cooperation. Let $\boldsymbol{x} \triangleq [x_1 \ x_2]^T \in \mathbb{C}^2$



Fig. 1. System model of a network with two clustered transmitters and two clustered receivers.

denote the transmit signals, and $\mathbf{y} \triangleq [y_1 \ y_2]^T \in \mathbb{C}^2$ denote the corresponding received signals. In matrix form, the data channel can be written as

$$\boldsymbol{y} = \boldsymbol{H}\boldsymbol{x} + \begin{bmatrix} n_1 \\ n_2 \end{bmatrix}, \quad \boldsymbol{H} \triangleq \begin{bmatrix} h_1 & h_2 \\ h_3 & h_4 \end{bmatrix}$$
(1)

where $n_1, n_2 \sim C\mathcal{N}(0, 1)$ are i.i.d. zero-mean circularly symmetric complex Gaussian (ZMCSCG) white noise with unit variance. Let *B* denote the bandwidth of the data channel, and $P_1 \triangleq \mathrm{E}[|x_1|^2], P_2 \triangleq$ $\mathrm{E}[|x_2|^2]$ denote the transmission power of Transmitter 1, Transmitter 2, respectively; the expectation is taken over repeated channel uses.

There is also a static, additive white Gaussian noise (AWGN) cooperation channel between the two transmitters with channel gain \sqrt{G} . As we assume the cooperating nodes are close together, the case of interest is when G is large. We assume the two transmitters can simultaneously transmit and receive on this full-duplex cooperation channel. Let $x'_1, x'_2 \in \mathbb{C}$ be the transmit signals, and $y'_1, y'_2 \in \mathbb{C}$ the received signals, then the cooperation channel is described by

$$y'_1 = \sqrt{G}x'_2 + n_3, \quad y'_2 = \sqrt{G}x'_1 + n_4$$
 (2)

where $n_3, n_4 \sim C\mathcal{N}(0, 1)$ are i.i.d. unit-variance ZMCSCG noise. Let B_t denote the transmitter cooperation channel bandwidth, and $P_t \triangleq \mathrm{E}[|x_1'|^2 + |x_2'|^2]$ denote the cooperation transmission power. Between the two receivers, there is an analogous full-duplex static AWGN cooperation channel, with channel gain equal to \sqrt{G} . Let $x_1'', x_2'' \in \mathbb{C}$ be the signals sent on this channel, and $y_1'', y_2'' \in \mathbb{C}$ be the received signals. The receiver cooperation channel is then defined by

$$y_1'' = \sqrt{G}x_2'' + n_5, \quad y_2'' = \sqrt{G}x_1'' + n_6$$
 (3)

where $n_5, n_6 \sim C\mathcal{N}(0, 1)$ are again i.i.d. unit-variance ZMCSCG noise. Let B_r denote the receiver cooperation channel bandwidth, and $P_r \triangleq \mathrm{E}[|x_1''|^2 + |x_2''|^2]$ denote the receiver cooperation transmission power.

To capture the system-wide cost of transmitter and receiver cooperation, we consider a total network power constraint P on the data and cooperation transmissions

$$P_1 + P_2 + P_t + P_r \le P. \tag{4}$$

Moreover, we consider two scenarios on the allocation of bandwidth between the data channel and the cooperation channels: Under bandwidth assumption 1), we assume dedicated orthogonal channels for cooperation, and each channel has a bandwidth of 1 Hz (i.e., $B_t = B =$ $B_r = 1$). Under bandwidth assumption 2), however, there is a single 1-Hz channel to be divided into three different bands to implement the cooperative schemes. We thus allocate B_t , B and B_r such that $B_t +$ $B + B_r = 1$. Bandwidth assumption 1) is applicable when the shortrange cooperation communications take place in separate bands which may be spatially reused across all cooperating nodes in the system, and hence the bandwidth cost for a particular cooperating pair can be neglected. In contrast, bandwidth assumption 2) is applicable when spatial reuse is not considered.

III. CAPACITY GAIN FROM COOPERATION

A. Transmitter Cooperation

We first consider transmitter cooperation in our network model assuming noncooperating receivers (i.e., $P_r = 0$, $B_r = 0$). In the transmitter cooperation scheme, the transmitters first fully exchange their intended messages over the orthogonal cooperation channel, after which the network becomes equivalent to a multiple-antenna broadcast channel (BC) with a two-antenna transmitter

$$y_1 = f_1 x + n_1, \quad y_2 = f_2 x + n_2$$
 (5)

where $\boldsymbol{f}_1, \boldsymbol{f}_2$ are the rows of \boldsymbol{H}

$$\boldsymbol{f}_1 \stackrel{\Delta}{=} \begin{bmatrix} h_1 & h_2 \end{bmatrix}, \quad \boldsymbol{f}_2 \stackrel{\Delta}{=} \begin{bmatrix} h_3 & h_4 \end{bmatrix}.$$
 (6)

The transmitters then *jointly* encode both messages using DPC, which is capacity-achieving for the multiple-antenna Gaussian BC [16]. Causality is not violated since we can offset the transmitter cooperation and DPC communication by one block.

The sum capacity achieved by DPC in the multiple-antenna BC is equal to the sum capacity of its dual multiple-access channel (MAC) [19], [20]

$$R_{\rm DPC} = B \log \left| \boldsymbol{I} + \boldsymbol{f}_1^H (P_1/B) \boldsymbol{f}_1 + \boldsymbol{f}_2^H (P_2/B) \boldsymbol{f}_2 \right|$$
(7)

$$= B \log(1 + 2(P_1 + P_2)/B + 2\phi P_1 P_2/B^2)$$
(8)

where log is base 2 and $\phi \triangleq 1 - \cos(\theta_1 - \theta_2 - \theta_3 + \theta_4)$. Note that R_{DPC} is symmetric and concave in P_1, P_2 , thus it is maximized at $P_1^* = P_2^* = (P - P_t)/2$. By symmetry each transmitter uses power $P_t/2$ to exchange messages in the cooperation channel, which supports the cooperation sum rate

$$R_t = 2B_t \log(1 + GP_t/(2B_t)).$$
(9)

To ensure each transmitter reliably decodes the other's message, we need $R_t \ge R_{\rm DPC}$; hence, the transmitter cooperation sum rate is

$$R_{\rm TX} = \max_{B_t, B, 0 \le P_t \le P} \min(R_t, R_{\rm DPC}).$$
 (10)

Note that R_t is increasing in P_t while for R_{DPC} it is decreasing, the optimal P_t^* is thus achieved at $R_t = R_{DPC}$. Under bandwidth assumption 1) with $B_t = B = 1$, the optimal power allocation is

$$P_t^* = \begin{cases} \frac{2(\sqrt{D} - G - \phi P - 2)}{G^2 - 2\phi}, & \text{if } G^2 \neq 2\phi\\ \frac{P(\phi P + 4)}{2(G + \phi P + 2)}, & \text{else} \end{cases}$$
(11)

where $D \triangleq 4(G + 1) + G^2(2P + 1) + \phi GP(2 + GP/2)$. Under bandwidth assumption 2) with $B_t + B = 1$, P_t^* is found by equating R_t and R_{DPC} for given B_t , B, which is numerically computed as it involves solving equations with non-integer powers. The optimal bandwidth allocation B_t^* , B^* are found through numerical one-dimensional optimization [21]. Next we consider receiver cooperation in our network model without transmitter cooperation (i.e., $P_t = 0$, $B_t = 0$). When the receivers cooperate, there is no advantage in using a decode-and-forward scheme since, due to channel symmetry, each receiver decodes just as well as its cooperating node does. Instead, each receiver employs compressand-forward to send a compressed representation of its own observation to the other receiver through the orthogonal cooperation channel. The compression of the undecoded signal is realized using Wyner–Ziv source coding [22], which exploits as side information the correlation between the observed signals of the receivers. Compress-and-forward is shown to be near-optimal when the cooperating node is close to the receiver in relay channels [12], [13].

Suppose Receiver 2 sends its observation to Receiver 1 via compress-and-forward over the cooperation channel. Then Receiver 1 is equivalent to a two-antenna receiver that observes the signals $[y_1 \ y_2 + z_2]^T$, where $z_2 \sim C\mathcal{N}(0, \hat{N}_2)$ is the compression noise independent from y_1, y_2 . The variance of the compression noise is given in [8], [12]

$$\hat{N}_{2} = \frac{\left| \boldsymbol{H}(\Sigma_{x}/B)\boldsymbol{H}^{H} \right| + \boldsymbol{f}_{2}(\Sigma_{x}/B)\boldsymbol{f}_{2}^{H} + \boldsymbol{f}_{1}(\Sigma_{x}/B)\boldsymbol{f}_{1}^{H} + 1}{(2^{R_{r2}/B} - 1)\left(\boldsymbol{f}_{1}(\Sigma_{x}/B)\boldsymbol{f}_{1}^{H} + 1\right)}$$
(12)

where $\Sigma_x \triangleq E[\mathbf{x}\mathbf{x}^H]$ is the covariance matrix of the transmit signals, and R_{r2} is the rate at which Receiver 2 compresses its observation with Wyner–Ziv source coding. Likewise, Receiver 1 follows similar compress-and-forward procedures to send its observation to Receiver 2 at rate R_{r1} with compression noise z_1 that has variance \hat{N}_1 given by

$$\hat{N}_{1} = \frac{\left|\boldsymbol{H}(\Sigma_{x}/B)\boldsymbol{H}^{H}\right| + \boldsymbol{f}_{2}(\Sigma_{x}/B)\boldsymbol{f}_{2}^{H} + \boldsymbol{f}_{1}(\Sigma_{x}/B)\boldsymbol{f}_{1}^{H} + 1}{(2^{R_{r1}/B} - 1)\left(\boldsymbol{f}_{2}(\Sigma_{x}/B)\boldsymbol{f}_{2}^{H} + 1\right)}.$$
(13)

In the absence of transmitter cooperation (i.e., Σ_x is diagonal), note that the compression noise variance is symmetric in Receiver 1 and Receiver 2. Suppose Receiver 1 and Receiver 2 use power Pr_1 , Pr_2 , respectively, to perform compress-and-forward, then the Wyner–Ziv source coding rate is given by the capacity of the receiver cooperation channel

$$R_{ri} = B_r \log(1 + GP_{ri}/B_r)), \qquad i = 1, 2.$$
(14)

When each receiver has a noisy version of the other's signal, the network is equivalent to a multiple-antenna interference channel where each receiver has two antennas

$$\tilde{\boldsymbol{y}}_1 = \boldsymbol{h}_1 \boldsymbol{x}_1 + \boldsymbol{h}_2 \boldsymbol{x}_2 + \begin{bmatrix} n_1 & \tilde{n}_2 \end{bmatrix}^T$$
(15)

$$\tilde{\boldsymbol{y}}_2 = \tilde{\boldsymbol{h}}_3 x_1 + \tilde{\boldsymbol{h}}_4 x_2 + \begin{bmatrix} \tilde{n}_1 & n_2 \end{bmatrix}^T$$
(16)

with

$$\tilde{\boldsymbol{h}}_1 \stackrel{\Delta}{=} \begin{bmatrix} h_1 \ \sqrt{\eta_2} h_3 \end{bmatrix}^T, \quad \tilde{\boldsymbol{h}}_2 \stackrel{\Delta}{=} \begin{bmatrix} h_2 \ \sqrt{\eta_2} h_4 \end{bmatrix}^T$$
(17)

$$\hat{\boldsymbol{h}}_3 \triangleq \begin{bmatrix} \sqrt{\eta_1} h_1 h_3 \end{bmatrix}^T, \quad \hat{\boldsymbol{h}}_4 \triangleq \begin{bmatrix} \sqrt{\eta_1} h_2 h_4 \end{bmatrix}^T$$
(18)

 $\tilde{\boldsymbol{y}}_i$ for i = 1, 2 is the aggregate signal from reception and cooperation at Receiver $i, \tilde{n}_i \sim \text{i.i.d.} C\mathcal{N}(0, 1)$, and $\eta_i \triangleq 1/(1 + \hat{N}_i)$ is the degradation in antenna gain due to the compression noise. We assume equal power allocation $P_{r1} = P_{r2} = P_r/2$ between the receivers, which results in the symmetric compress noise variance

$$N_{1} = N_{2} \stackrel{\simeq}{=} N$$

= $\frac{2\phi P_{1}P_{2}/B^{2} + 2(P_{1} + P_{2})/B + 1}{([1 + GP_{r}/(2B_{r})]^{B_{r}/B} - 1)((P_{1} + P_{2})/B + 1)}.$ (19)

Equal power allocation achieves the saddle point that satisfies the strong interference condition [23], under which each receiver decodes

the messages from both transmitters and symmetric allocation of the receiver cooperation power is optimal. The sum capacity of the interference channel is

$$R_{\rm IC} = \min \left\{ B \log \left| \boldsymbol{I} + \tilde{\boldsymbol{h}}_1(P_1/B) \tilde{\boldsymbol{h}}_1^H + \tilde{\boldsymbol{h}}_2(P_2/B) \tilde{\boldsymbol{h}}_2^H \right|, \\ B \log \left| \boldsymbol{I} + \tilde{\boldsymbol{h}}_3(P_1/B) \tilde{\boldsymbol{h}}_3^H + \tilde{\boldsymbol{h}}_4(P_2/B) \tilde{\boldsymbol{h}}_4^H \right| \right\} \quad (20)$$
$$= B \log(1 + (1+\eta)(P_1 + P_2)/B + 2\eta\phi P_1 P_2/B^2) \quad (21)$$

where $\eta_1 = \eta_2 \triangleq \eta$. The interference channel sum capacity is symmetric in P_1, P_2 , but not concave. As $R_{\rm IC}$ does not have a structure that lends readily to analytical maximization, the receiver cooperation sum rate is found through numerical exhaustive search over the power and bandwidth allocation variables

$$R_{\rm RX} = \max_{B,B_r} R_{\rm IC}, \qquad \text{subject to: } P_r \le P - P_1 - P_2. \tag{22}$$

C. Transmitter and Receiver Cooperation

The cooperation schemes described in the previous sections can be combined by having the transmitters exchange their messages and then perform DPC, while the receivers cooperate using compress-and-forward. Let $C_{tx}(G, P_t, B_t)$ denote the rate region supported by the transmitter cooperation channel, with $(R_1, R_2) \in C_{tx}(G, P_t, B_t)$ iff

$$(2^{R_1/B_t} - 1)B_t/G + (2^{R_2/B_t} - 1)B_t/G \le P_t$$
(23)

which follows from the capacity of AWGN channels. Suppose Receiver 1 uses power P_{r1} to compress-and-forward to Receiver 2 with compression noise $z_1 \in C\mathcal{N}(0, \hat{N}_1)$, and in the opposite direction Receiver 2 uses power P_{r2} with compression noise $z_2 \in C\mathcal{N}(0, \hat{N}_2)$, where \hat{N}_2, \hat{N}_1 are as given in (12), (13).

When both transmitters know the intended transmit messages, and each receiver has a noisy version of the other's signal, the network is equivalent to a multiple-antenna BC with a two-antenna transmitter and two two-antenna receivers

$$\tilde{\boldsymbol{y}}_1 = \boldsymbol{H}_1 \boldsymbol{x} + [n_1 \; \tilde{n}_2]^T \tag{24}$$

$$\tilde{\boldsymbol{y}}_2 = \tilde{\boldsymbol{H}}_2 \boldsymbol{x} + [\tilde{n}_1 \ n_2]^T \tag{25}$$

where

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$$\tilde{\boldsymbol{H}}_{1} \triangleq \begin{bmatrix} h_{1} & h_{2} \\ \sqrt{\eta_{2}}h_{3} & \sqrt{\eta_{2}}h_{4} \end{bmatrix}, \qquad \eta_{2} \triangleq 1/(1+\hat{N}_{2}) \qquad (26)$$

$$\tilde{\boldsymbol{H}}_{2} \triangleq \begin{bmatrix} \sqrt{\eta_{1}}h_{1} & \sqrt{\eta_{1}}h_{2} \\ h_{3} & h_{4} \end{bmatrix}, \qquad \eta_{1} \triangleq 1/(1+\hat{N}_{1}).$$
(27)

Suppose the transmit signals intended for Receiver 1, Receiver 2 have covariance matrices Σ_{x1}, Σ_{x2} , respectively. Note that $\Sigma_x = \Sigma_{x1} + \Sigma_{x2}$ since DPC yields statistically independent transmit signals. Let DPC encode order (1) denote encoding for Receiver 1 first, then for Receiver 2; the corresponding DPC rates are

$$R_{1,\text{DPC}}^{(1)} = B \log \frac{\left| \boldsymbol{I} + \tilde{\boldsymbol{H}}_{1}(\boldsymbol{\Sigma}_{x}/B)\tilde{\boldsymbol{H}}_{1}^{H} \right|}{\left| \boldsymbol{I} + \tilde{\boldsymbol{H}}_{1}(\boldsymbol{\Sigma}_{x2}/B)\tilde{\boldsymbol{H}}_{1}^{H} \right|}$$
(28)

$$R_{2,\text{DPC}}^{(1)} = B \log \left| \boldsymbol{I} + \tilde{\boldsymbol{H}}_2(\Sigma_{x2}/B) \tilde{\boldsymbol{H}}_2^H \right|.$$
(29)

Under encode order (2), when DPC encoding is performed for Receiver 2 first followed by Receiver 1, the rates are

$$R_{1,\text{DPC}}^{(2)} = B \log \left| \boldsymbol{I} + \tilde{\boldsymbol{H}}_1(\boldsymbol{\Sigma}_{x1}/B) \tilde{\boldsymbol{H}}_1^H \right|$$
(30)

$$R_{2,\text{DPC}}^{(2)} = B \log \frac{\left| \boldsymbol{I} + \boldsymbol{H}_{2}(\boldsymbol{\Sigma}_{x}/B)\boldsymbol{H}_{2}^{+} \right|}{\left| \boldsymbol{I} + \tilde{\boldsymbol{H}}_{2}(\boldsymbol{\Sigma}_{x1}/B)\tilde{\boldsymbol{H}}_{2}^{H} \right|}.$$
 (31)

The transmitter-and-receiver cooperation sum rate is given by the following optimization problem:

$$R_{\rm TX-RX} = \max_{B_t, B, B_r} R_1 + R_2 \tag{32}$$

(33)

subject to:
$$(R_1, R_2) \in \mathcal{C}_{tx}(G, P_t, B_t)$$

$$(R_1, R_2) \in \left\{ \left(R_{1, \text{DPC}}^{(i)}, R_{2, \text{DPC}}^{(i)} \right), i = 1, 2 \right\}$$
(34)

$$Tr(\Sigma_{x1} + \Sigma_{x2}) \le P - P_t - P_{r1} - P_{r2}.$$
(35)

In general, the power and bandwidth allocated for transmitter cooperation and receiver cooperation need to be optimized jointly. However, since the search space is large, we consider a suboptimal allocation scheme. We assume a fixed compression noise target (\ddot{N}_1, \ddot{N}_2) that is supported by receiver cooperation, with which the equivalent multiple-antenna BC matrices are \tilde{H}_1 , \tilde{H}_2 as given in (26), (27). Then we find the optimal transmitter input distributions $\Sigma_{x1}^*, \Sigma_{x2}^*$ that maximize the DPC BC sum rate for \tilde{H}_1 , \tilde{H}_2 using the sum power iterative water-filling algorithm [24]. In the end, we verify through bisection search that the total power required to achieve the DPC rates and to support (\hat{N}_1, \hat{N}_2) is feasible under the network power constraint. The transmitter-and-receiver cooperation sum rate is then found through numerical exhaustive search over (\hat{N}_1, \hat{N}_2) and the bandwidth allocation variables. In the numerical results, the suboptimal allocation scheme is able to achieve rates that approach the multiple-input multiple-output (MIMO) capacity upper bound as G increases.

IV. NUMERICAL RESULTS

In this section, we present the capacity gain achieved by the cooperation schemes at different signal-to-noise ratios (SNRs) under different bandwidth assumptions. The cooperation rates are compared against the baseline of noncooperative sum capacity. With neither transmitter nor receiver cooperation, the network is a Gaussian interference channel under strong interference, and the noncooperative sum capacity is

$$C_{\rm NC} = \min\left\{\log(1+|h_1|^2 P_1 + |h_2|^2 P_2), \\ \log(1+|h_3|^2 P_1 + |h_4|^2 P_2)\right\}$$
(36)

$$= \log(1+P). \tag{37}$$

The cooperation rates are also compared to the capacity of corresponding multiple-antenna channels as if the cooperating nodes were colocated and connected via a wire. With such colocated transmitters, the channel becomes a multiple-antenna BC with a two-antenna transmitter. The BC sum capacity is given by the sum capacity of its dual MAC

$$C_{\rm BC} = \max_{P_1+P_2 \leq P} \log \left| \boldsymbol{I} + \boldsymbol{f}_1^H P_1 \boldsymbol{f}_1 + \boldsymbol{f}_2^H P_2 \boldsymbol{f}_2 \right|$$
(38)

$$= \log(1 + 2P + \phi P^2/2) \tag{39}$$

where the last equality follows from the sum capacity being symmetric and concave in P_1 , P_2 : thus, it is maximized at $P_1^* = P_2^* = P/2$. With similarly colocated receivers, the channel becomes a multiple-antenna MAC with a two-antenna receiver, the sum capacity of which is given by

$$C_{\text{MAC}} = \max_{P_1 + P_2 \leq P} \log \left| \boldsymbol{I} + \boldsymbol{h}_1 P_1 \boldsymbol{h}_1^H + \boldsymbol{h}_2 P_2 \boldsymbol{h}_2^H \right|$$
(40)

$$= \log(1 + 2P + \phi P^2/2), \tag{41}$$

where h_1, h_2 are the columns of H

$$\boldsymbol{h}_1 \stackrel{\Delta}{=} \begin{bmatrix} h_1 & h_3 \end{bmatrix}^T, \quad \boldsymbol{h}_2 \stackrel{\Delta}{=} \begin{bmatrix} h_2 & h_4 \end{bmatrix}^T$$
 (42)

and (41) follows again from the symmetry and concavity of P_1 , P_2 . Note that the MAC in (40) is not the dual channel of the BC in (38);



Fig. 2. Cooperation sum rates under bandwidth assumption 1) at P = 0 dB.



Fig. 3. Cooperation sum rates under bandwidth assumption 1) at P = 10 dB.

nonetheless, they evaluate to the same sum capacity: $C_{\rm BC} = C_{\rm MAC}$. Last, with colocated transmitters *and* colocated receivers, the channel becomes a MIMO channel where the transmitter and the receiver each have two antennas. The capacity of the MIMO channel is

$$C_{\text{MIMO}} = \max_{\text{Tr}(\Sigma_x) \le P} \log |\boldsymbol{I} + \boldsymbol{H} \Sigma_x \boldsymbol{H}^H|$$
(43)

where the optimal input covariance matrix Σ_x^* is found by water-filling over the eigenvalues of the channel [25].

Figs. 2 and 3 show the cooperation rates at SNRs of P = 0 and 10 dB, respectively, under bandwidth assumption 1) where the cooperation channels occupy separate dedicated bands. Figs. 4 and 5 show the cooperation rates at 0 and 10 dB under bandwidth assumption 2) where the network bandwidth is allocated among the data and cooperation channels. The expected rates are computed via Monte Carlo simulation over random channel realizations. Under bandwidth assumption 2), as the network bandwidth needs to be divided among the data



Fig. 4. Cooperation sum rates under bandwidth assumption 2) at P = 0 dB.



Fig. 5. Cooperation sum rates under bandwidth assumption 2) at P = 10 dB.

and cooperation channels, it takes a higher cooperation channel gain G to achieve cooperation rates comparable to those under bandwidth assumption 1); nevertheless, under both bandwidth assumptions the relative performance of transmitter and receiver cooperation follows similar trends. When G is small, the transmitter cooperation rate is impaired by the provision that each transmitter decodes the message of the other, which becomes a performance burden under a weak cooperation channel. Receiver cooperation, on the other hand, always performs better than or as well as noncooperative transmission, since the compress-and-forward rates adapt to the channel conditions. When G is higher than approximately 5 dB, however, the receiver cooperation rate begins to trail behind that of transmitter cooperation.

When G is large, both $R_{\rm TX}$ and $R_{\rm RX}$ approach the multiple-antenna channel capacity $C_{\rm BC}$ and $C_{\rm MAC}$. For the range of G when the cooperation rates are far below the BC or MAC capacity, transmitter-and-receiver cooperation offers minimal capacity improvement over transmitter-only cooperation. As G increases further, $R_{\rm TX}$ and $R_{\rm RX}$ are bounded by $C_{\rm BC}$ and $C_{\rm MAC}$, but $R_{\rm TX-RX}$ continues to improve and approaches the MIMO channel capacity $C_{\rm MIMO}$. As SNR increases, however, the additional capacity improvement from transmitter-and-receiver cooperation over transmitter-only cooperation becomes insignificant, as $C_{\rm BC}$ tends to $C_{\rm MIMO}$ in the limit of high SNR [26].

V. CONCLUSION

We have studied the capacity improvement in the sum rate from DPC transmitter cooperation, Wyner-Ziv compress-and-forward receiver cooperation, as well as transmitter-and-receiver cooperation when the cooperating nodes form a cluster in a two-transmitter, two-receiver network with phase fading and full channel state information available at all terminals. To account for the cost of cooperation, we imposed a system-wide transmission power constraint, and considered the allocation of power and bandwidth among the data and cooperation channels. It was shown that transmitter cooperation outperforms receiver cooperation and improves capacity over noncooperative transmission under most operating conditions when the cooperation channel is strong. However, when the cooperation channel is very weak, it becomes a bottleneck and transmitter cooperation underperforms noncooperative transmission; in this case, receiver cooperation, which always performs at least as well as noncooperation, is more advantageous. Transmitter-and-receiver cooperation offers sizable additional capacity gain over transmitter-only cooperation at low SNR, whereas at high SNR, transmitter cooperation alone captures most of the cooperative capacity improvement.

We considered a simple model where the channels between the transmitter and receiver clusters are under phase fading to gain intuition on the potential benefits of cooperation. When the channels are under Rayleigh fading, for example, power and bandwidth allocation become less tractable since we cannot exploit the symmetry in the channels; however, the DPC and compress-and-forward cooperation schemes are still applicable and we expect comparable cooperative capacity gains can be realized. We assumed perfect CSI is available at all terminals; the system model is applicable in slow-fading scenarios when the channels can be tracked accurately. The CSI assumption is critical: without CSI we cannot perform DPC or Wyner–Ziv compression effectively and we expect the benefits of cooperation to be considerably diminished.

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Throughput Optimal Control of Cooperative Relay Networks

Edmund M. Yeh, *Member, IEEE*, and Randall A. Berry, *Member, IEEE*

Abstract—In cooperative relaying, multiple nodes cooperate to forward a packet within a network. To date, such schemes have been primarily investigated at the physical layer with the focus on communication of a single end-to-end flow. This paper considers cooperative relay networks with multiple stochastically varying flows, which may be queued within the network. *Throughput optimal* network control policies are studied that take into account queue dynamics to jointly optimize routing, scheduling and resource allocation. To this end, a generalization of the *Maximum Differential Backlog* algorithm is given, which takes into account the cooperative gains in the network. Several structural characteristics of this policy are discussed for the special case of parallel relay networks.

Index Terms—Backpressure algorithm, cooperative relaying, wireless networks, wireless resource allocation.

I. INTRODUCTION

Given stochastically varying traffic, there is a growing body of work on *throughput optimal* control schemes for wireless networks that jointly address issues such as routing, scheduling and physical-layer resource allocation, e.g., [1]–[6]. By "throughput optimal" we mean that a control scheme stabilizes all the queues within the network whenever it is possible to do so. In other words, such a scheme stabilizes the network for any rate in the network's *stability region*. Many of these schemes utilize some version of a *maximum differential backlog (MDB)* policy (also sometimes called the Backpressure Algorithm) [4], which has the desirable property of requiring no *a priori* knowledge of the traffic statistics.

A feature of all the above models is that each packet is forwarded along a single route of point-to-point links. At any time a packet resides at a single location in the network, and the resources needed for the next transmission do not depend on the previous transmissions of the packet. Recently, there has been much interest in various *cooperative relaying* techniques (e.g., [7]–[12]) that do not satisfy these assumptions. With such techniques, multiple nodes cooperate to relay a packet. For example, consider the four node "parallel relay" network from [7], in Fig. 1. Suppose that node 1 has traffic to send to node 4. The arrows in Fig. 1 indicate the feasible links for this traffic using traditional point-to-point forwarding.¹ If node 1 broadcasts the same packet to *both* nodes 2 and 3, then these nodes can cooperatively forward this packet to node 4 by, for example, forming a distributed antenna array. In

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E. Yeh is with the Department of Electrical Engineering, Yale University, New Haven, CT 06520 USA (e-mail: edmund.yeh@yale.edu).

R. Berry is with the Department of Electrical Engineering and Computer Science (EECS), Northwestern University, Evanston, IL 60208 USA (e-mail: rberry@eecs.northwestern.edu).

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¹For simplicity, we assume that node 1 cannot directly transmit to node 4, e.g., the direct link may be of too poor a quality to be feasible.