

# Predictive Learning from Data

## LECTURE SET 1

### INTRODUCTION and OVERVIEW



# **OUTLINE of Set 1**

1.1 Overview: what is this course about

1.2 Prerequisites and Expected outcomes

1.3 Big Data and Scientific Discovery

1.4 Related Data Modeling Methodologies

1.5 Experimental Procedure (for predictive modeling)

1.6 Discussion: computer vs human intelligence

# 1.1 Overview

## *Predictive Learning from Data*

- **Prediction** is difficult

*Examples:* science, simple vs complex systems

- **Learning**, knowledge ~ vaguely defined

*Issues:* what is knowledge/learning/intelligence?

Scientific (~ certain) vs. empirical knowledge

- **Data:** sense perceptions and digital data

**Bottom Line** – these are all difficult concepts, so we can only hope to understand their relationship under well-defined assumptions (~ scientific understanding)

# *Uncertainty and Learning*

- **Decision making** under uncertainty
- **Biological learning** (adaptation)
- **Epistemology**: logical inference & classical science vs. plausible (uncertain) inference
- **Uncertain knowledge** is regarded as inferior in science (until recently) in philosophy and science
- Probability and statistics are fairly new disciplines
- **Inductive inference** in Statistics and Philosophy  
Ex. 1: **Many old men are bald**  
Ex. 2: **Sun rises on the East every day**

## (cont'd) Many old men are bald

- *Psychological Induction:*
  - inductive statement based on experience
  - also has certain predictive aspect
  - no scientific explanation
- *Statistical View:*
  - the lack of hair = **random variable**
  - estimate its **distribution** (depending on age) from past observations (**training** sample)
- *Philosophy of Science Approach:*
  - find scientific theory to explain the lack of hair
  - explanation itself is not sufficient
  - true theory needs to make **non-trivial predictions**

# Conceptual Issues

- An explanation (model) has two aspects:
  1. explanation of past/ known observations (data)
  2. prediction of future events (data)
- Achieving (1) is easy, but (2) is hard
- Important issues to be addressed:
  - good quality indices for explanation and prediction
  - if two models explain past data equally well, which one is better?

**The main conceptual issues** (addressed in this course):

- (a) can statistical model that explains past data *also* provide good predictions for future data?
- (b) Under what math conditions (a) is possible?

# Philosophical connections

*Men have lower life expectancy than women*

- *Because* they choose to do so
- *Because* they make more money (on average) and experience higher stress managing it
- *Because* they engage in risky activities
- *Because* .....

**Demarcation problem in philosophy**

# Induction

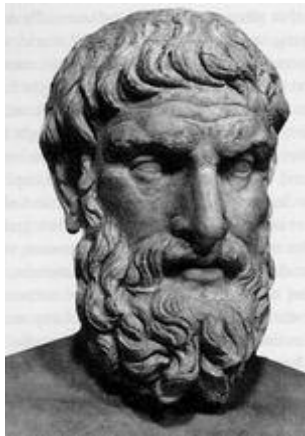
- *From Oxford English dictionary:*  
*Induction* is the process of inferring a general law or principle from the observations of particular instances.
- Clearly related to **Predictive Learning**.
- All science and (most of) human knowledge involves (some form of) induction
- How to form ‘good’ inductive theories?
  - inductive principles ~ general rules



# Philosophical Inductive Principles



**William of Ockham:** entities should not be multiplied beyond necessity



**Epicurus of Samos:** If more than one theory is consistent with the observations, keep all theories

*Note:* all philosophical ideas from pre-digital era have useful interpretation in machine learning)

# Expected Outcomes + Prerequisites

## Scientific / Technical:

- Learning = generalization, concepts and issues
- Math theory: Statistical Learning Theory aka VC-theory
- Conceptual basis for various learning algorithms

## Methodological:

- How to use available statistical/machine learning/ data mining s/w
- How to compare prediction accuracy of different learning algorithms
- Are you getting good modeling results because you are smart or just lucky?

## Practical Applications:

- Financial engineering
- Biomedical + Life Sciences
- Security
- Image recognition etc., etc.

What is this course NOT about

# Grading

## HOMEWORK ~ 40% (4 HW assignments)

- Application of existing s/w to real-life and synthetic data sets
- minor programming
- emphasis on understanding underlying algorithms, experimental procedure and interpretation of results

## COURSE PROJECT ~ 35%

- Variety of topics, ranging from research to SW development
- Individual Projects
- List of possible topics will be posted on the web page this week
- Student-initiated project topics are *allowed* subject to instructor's approval

## MIDTERM EXAM ~ 25%

- Open book / Open notes

## CLASS PARTICIPATION (extra credit) – up to 5%

- I will occasionally ask open-ended questions during lectures

## 1.2 Prerequisites and Hwk1

- **Math:** working knowledge of basic Probability + Linear Algebra
  - **Introductory course on ML**, i.e. EE4389W or CSci5525 or equiv. or consent of instructor
  - **Statistical or machine learning software**
    - **MATLAB**, also R-project, Mathematica etc.
- Note:* you will be using s/w implementations of learning algorithms(not writing programs)
- **Software available on course website:**
    - Matlab-based for Windows

# Homework 1 (background)

- **Purpose:** testing background on probability + computer skills + common sense.
- **Modeling financial data** from Yahoo! Finance
- **Real Data:**  $X$ =daily price change of an index

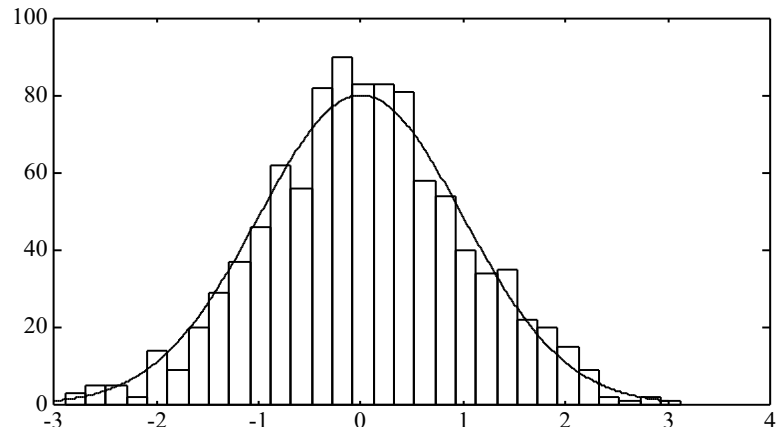
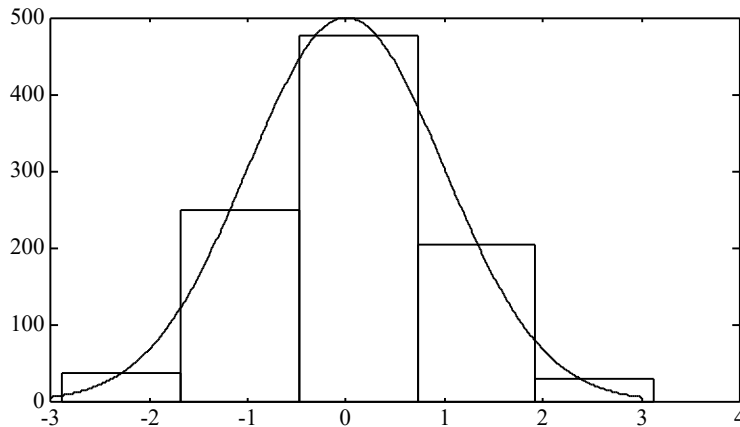
i.e. 
$$X(t) = \frac{Z(t) - Z(t-1)}{Z(t-1)} * 100\%$$
 where  $Z(t)$  = closing price

- **Is the stock market *truly random*?**
- **Modeling assumption:** price changes  $X$  are i.i.d.  
→ leads to certain analytic relationship that can be verified using empirical data.

# Understanding Daily Price Changes

**Histogram** = estimated pdf (from data)

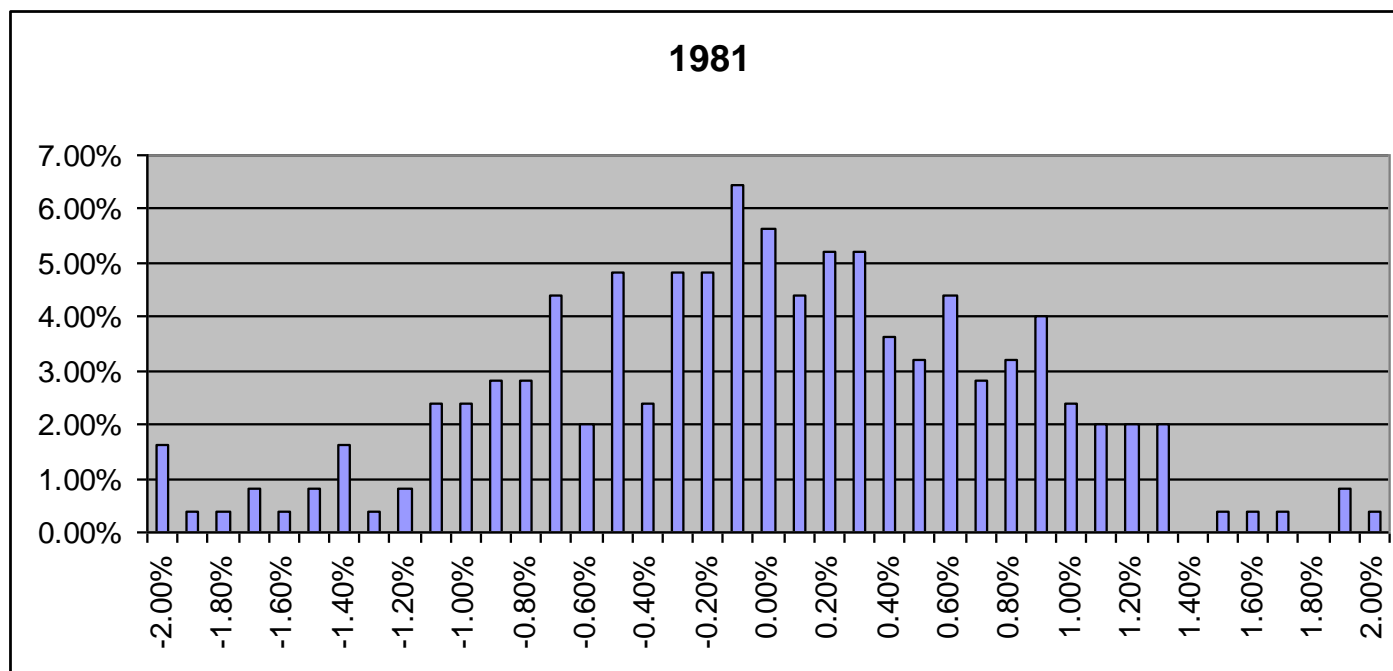
- **Example:** histograms of 5 and 30 bins to model  $N(0, 1)$  also **mean** and **standard deviation** (estimated from data)



# Histogram of daily price changes in 1981

**NOTE:** histogram ~ empirical pdf, i.e. scale of y-axis scale is in % (frequency).

Histogram of SP500 daily price changes in 1981:



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1.1 Overview: what is this course about

1.2 Prerequisites and Expected outcomes

## **1.3 Big Data and Scientific Discovery**

- scientific theories and fairy tales
- promise of Big Data
- characteristics of scientific knowledge
- dealing with uncertainty and risk

1.4 Related Data Modeling Methodologies

1.5 General Experimental Procedure

1.6 Discussion: Computer vs. Human intelligence



# Historical Example

Ulisse Aldrovandi, 16<sup>th</sup> century wrote  
**Natural History of Snakes**



# Promise of Big Data

- **Technical fairy tales in 21<sup>st</sup> century**
  - ~ marketing + more marketing
- **Promise of Big Data:**
  - s/w program + DATA → knowledge
  - ~ More Data → more knowledge
- **Yes-we-Can !**

# Examples from Life Sciences...

- Duke biologists discovered an **unusual link** btwn the popular singer and a new species of fern, i.e.
  - bisexual reproductive stage of the ferns;
  - the team found the sequence GAGA when analyzing the fern's DNA base pairs



# Scientific Discovery

- Combines **ideas/models** and **facts/data**
- **First-principle knowledge:**  
hypothesis → experiment → theory  
~ deterministic, causal, intelligible models
- **Modern data-driven discovery:**  
s/w program + DATA → knowledge  
~ statistical, complex systems
- **Many methodological differences**

# Invariants of Scientific Knowledge

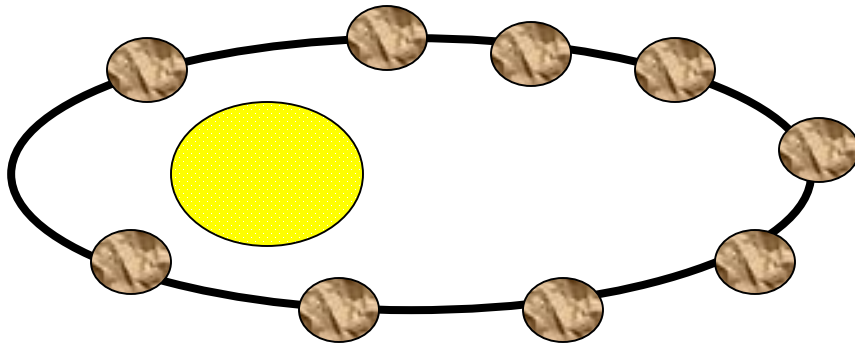
- **Intelligent questions**
- **Non-trivial predictions**
- **Clear limitations/ constraints**
  
- **All require human intelligence**
  - missing/ lost in Big Data?

# Historical Example: Planetary Motions

- How planets move among the stars?
  - Ptolemaic system (geocentric)
  - Copernican system (heliocentric)
- Tycho Brahe (16 century)
  - measure positions of the planets in the sky
  - use experimental data to support one's view
- Johannes Kepler:
  - used volumes of Tycho's data to discover three remarkably simple laws

# First Kepler's Law

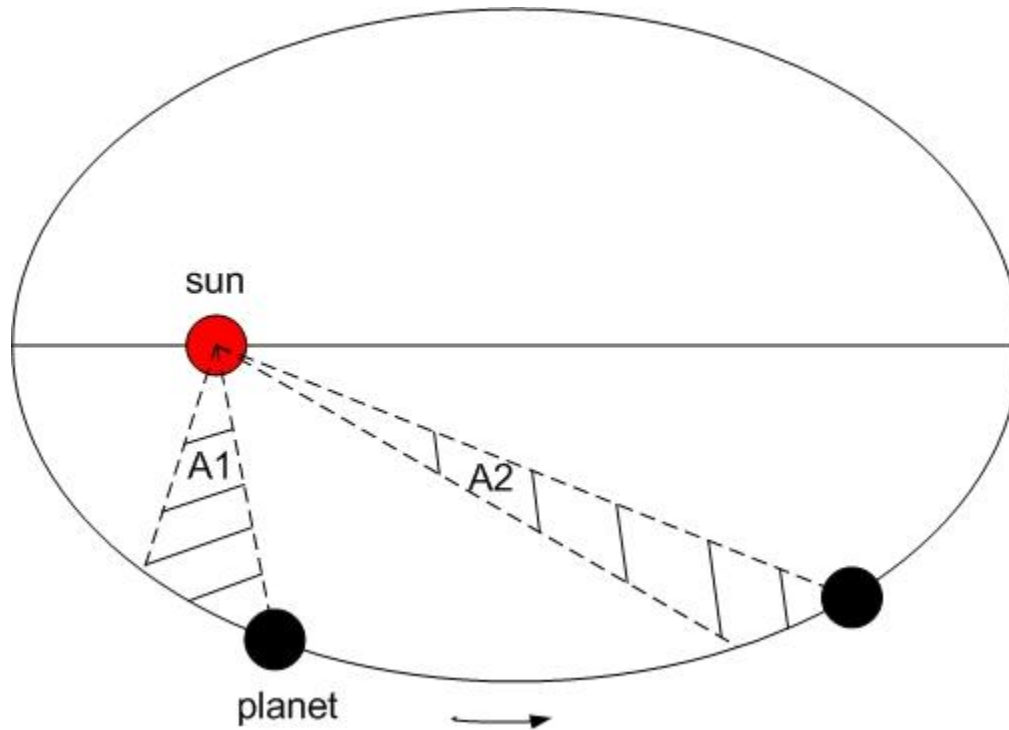
- Sun lies in the plane of orbit, so we can represent positions as (x,y) pairs
- An orbit is an ellipse, with the sun at a focus



$$c_1x^2 + c_2y^2 + c_3xy + c_4x + c_5y + c_6 = 0$$

# Second Kepler's Law

- The radius vector from the sun to the planet sweeps out equal areas in the same time intervals





# Third Kepler's Law

	P	D	P <sup>2</sup>	D <sup>3</sup>
Mercury	0.24	0.39	0.058	0.059
Venus	0.62	0.72	0.38	0.39
Earth	1.00	1.00	1.00	1.00
Mars	1.88	1.53	3.53	3.58
Jupiter	11.90	5.31	142.0	141.00
Saturn	29.30	9.55	870.0	871.00

P = orbit period    D = orbit size (half-diameter)

**For any two planets:  $P^2 \sim D^3$**

# Empirical Scientific Theory

- Kepler's Laws can
  - explain experimental data
  - predict new data (i.e., other planets)
  - *BUT* do not explain *why planets move*.
- Popular explanation
  - planets move because there are invisible angels beating the wings behind them
- **First-principle scientific explanation**

Galileo and Newton discovered laws of motion and gravity that explain Kepler's laws.

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## **1.4 Related Data Modeling Methodologies**

- growth of empirical knowledge
- empirical vs first-principle knowledge
- handling uncertainty and risk
- related data modeling methodologies

1.5 General Experimental Procedure.

# Scientific knowledge

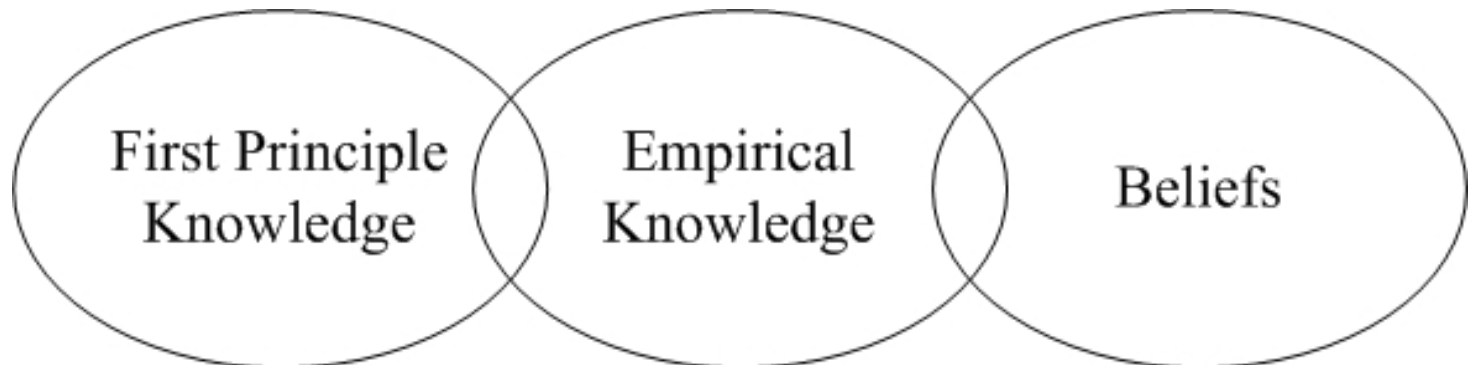
- **Knowledge**
  - ~ stable relationships between facts and ideas (mental constructs)
- **Classical first-principle knowledge:**
  - rich in ideas
  - relatively **few facts** (amount of data)
  - **simple relationships**

# Growth of empirical knowledge

- Huge growth of the amount of data in 20<sup>th</sup> century (computers and sensors)
- Complex systems (engineering, life sciences and social)
- Classical first-principles science is **inadequate** for **empirical knowledge**
- Need for new **Methodology**:  
How to estimate good predictive models from noisy data?

# Different types of knowledge

- **Three types of knowledge**
  - scientific (first-principles, deterministic)
  - empirical (uncertain, statistical)
  - metaphysical (beliefs)



- **Boundaries are poorly understood**

# Handling Uncertainty and Risk(1)

- Ancient times
  - Probability for quantifying **uncertainty**
    - degree-of-belief
    - frequentist (Cardano-1525, Pascale, Fermat)
  - Newton and **causal determinism**
  - Probability theory and statistics (20<sup>th</sup> century)
  - **Modern classical science** (A. Einstein)
- Goal of science: estimating a **true model** or **system identification**

# Handling Uncertainty and Risk(2)

- Making decisions under uncertainty  
~ *risk management, adaptation, intelligence...*
- **Probabilistic approach:**
  - estimate probabilities (of future events)
  - assign costs and minimize expected risk
- **Risk minimization** approach:
  - apply decisions to known past events
  - select one minimizing expected risk
- **Biological learning + complex systems**



# Summary

- **First-principles** knowledge:  
deterministic relationships between a **few concepts** (variables)
- *Importance of empirical knowledge:*
  - statistical in nature
  - (usually) many input variables
- **Goal of modeling:** to act/perform well, rather than system identification

# Other Related Methodologies

- **Estimation of empirical dependencies** is commonly addressed many fields
  - *statistics, data mining, machine learning, neural networks, signal processing* etc.
  - each field has its own methodological bias and terminology → confusion
- Quotations from popular textbooks:
  - The field of *Pattern Recognition* is concerned with the automatic discovery of regularities in data.
  - Data Mining* is the process of automatically discovering useful information in large data repositories.
  - Statistical Learning* is about learning from data.
- All these fields are concerned with estimating predictive models from data.

# Other Methodologies (cont'd)

- **Generic Problem**

Estimate (learn) useful models from available data

- **Methodologies differ** in terms of:

- what is **useful**

- (assumptions about) **available data**

- **goals of learning**

- Often these important notions are not well-defined.

# Common Goals of Modeling

- **Prediction (Generalization)**
- **Interpretation ~ descriptive model**
- **Human decision-making** using both above
- **Information retrieval**, i.e. predictive or descriptive modeling of unspecified subset of available data

## *Note:*

- These goals usually ill-defined
- Formalization of these goals in the context of application requirements is **THE MOST IMPORTANT** aspect of 'data mining'

# Three Distinct Methodologies (section 1.5)

- **Statistical Estimation**

- from classical statistics and fct approximation

- **Predictive Learning (~ machine learning)**

- practitioners in machine learning /neural networks

- Vapnik-Chervonenkis (VC) theory for estimating predictive models from empirical(finite) data samples

- **Data Mining**

- exploratory data analysis, i.e. selecting a subset of available (large) data set with **interesting properties**

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**1.5 General Experimental Procedure for Estimating Models from Data**

1.6 Discussion: computer vs human intelligence

# 1.5 General Experimental Procedure

1. Statement of the Problem
2. Hypothesis Formulation (Problem Formalization) –  
*different from classical statistics*
3. Data Generation/ Experiment Design
4. Data Collection and Preprocessing
5. Model Estimation (learning)
6. Model Interpretation, Model Assessment and Drawing Conclusions

## Note:

- each step is complex and requires several iterations
- estimated model depends on all previous steps
- **observational data** (*not experimental\_design*)

# Data Preprocessing and Scaling

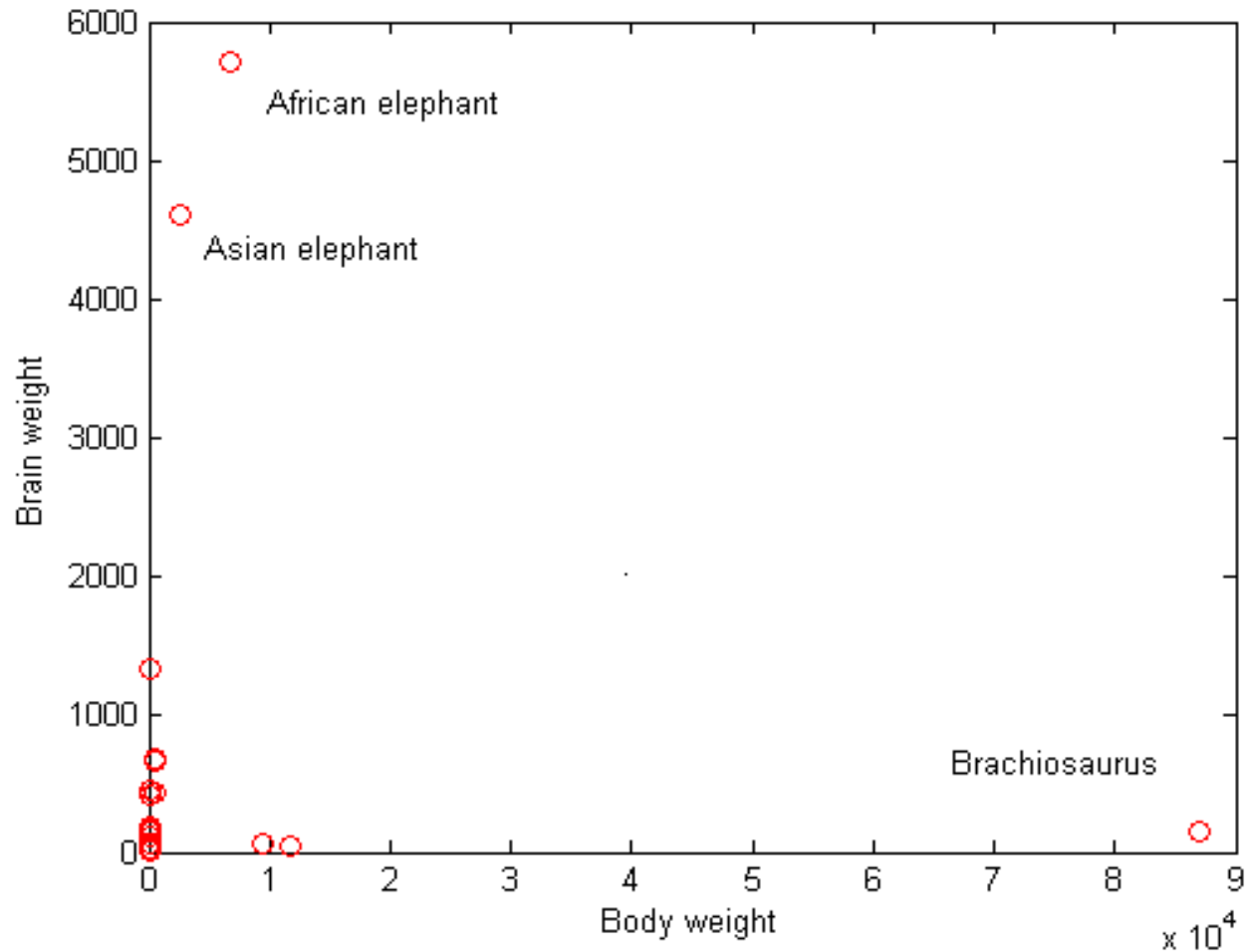
- Preprocessing is required with observational data (**step 4** in general experimental procedure)

*Examples: ...*

- Basic preprocessing includes
  - summary univariate statistics: *mean, st. deviation, min + max value, range, boxplot* performed independently for each input/output
  - *detection (removal) of outliers*
  - *scaling* of input/output variables (may be **necessary** for some learning algorithms)
- Visual inspection of data is tedious but useful



# Original Unscaled Animal Data



# Cultural + Ethical Aspects

- **Cultural and business aspects** usually affect:
  - problem formalization
  - data access/ sharing (i.e., in life sciences)
  - model interpretation
- *Examples: ...*
- **Possible solution approach**
  - to adopt common methodology
  - critical for interdisciplinary projects

# Honest Disclosure of Results

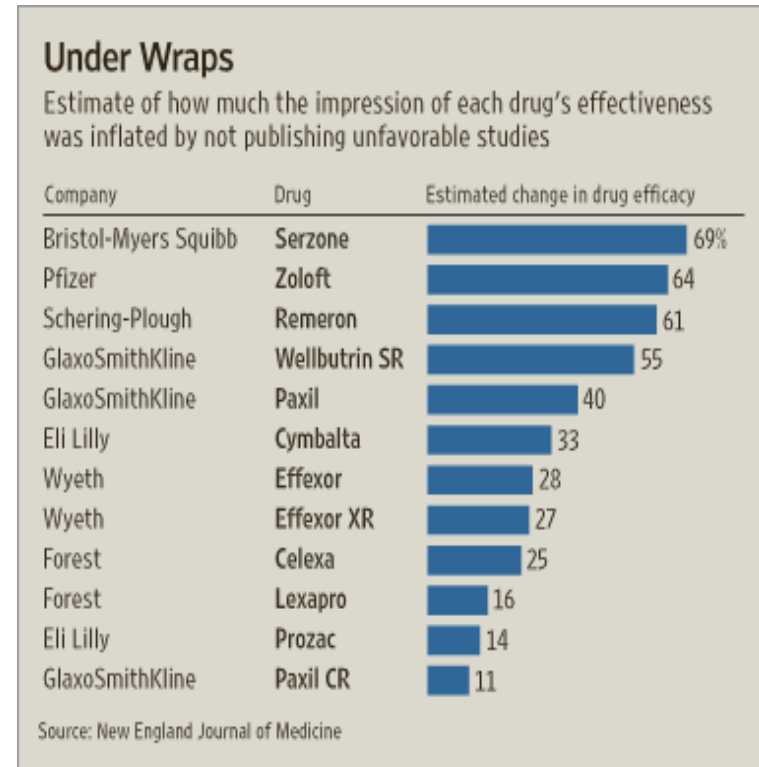
- Recall **Tycho Brahe + Kepler** (16<sup>th</sup> century)
- **Modern drug studies**

Review of studies submitted to FDA

- Of 74 studies reviewed, 38 were judged to be positive by the FDA. **All but one were published.**
- Most of the studies found to have negative or questionable results *were not published.*

**Source:** The New England Journal of Medicine, WSJ Jan 17, 2008)

**Publication bias:** common in modern research



# Topic for Discussion

Read the paper by Ioannidis (2005) about the danger of *self-serving data analysis*. Explain how the general experimental procedure can help to safeguard against such biased data modeling. Then give a specific example of a recent misleading research finding based on incorrect interpretation of data. Try to come up with an example from your own application domain (i.e., the technical field you are interested in/ or working in).

Ioannidis (2005) paper is available on-line at

<http://www.plosmedicine.org/article/info:doi/10.1371/journal.pmed.0020124>

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# Human vs Computer Intelligence

- **Human/ biological brain** good for:
    - visual recognition/ pattern recognition
    - natural language understanding
    - complex environment (~ driving a car)
  - **Digital computers** good for:
    - storing/ manipulating large amounts of data
    - mathematically well-defined problems
- **machine intelligence** ~ solving ill-posed problems

*Caveat:* computer intelligence usually means *imitating* human intelligence, not *understanding* it

# Some Examples

- **Computers can be programmed** to do well:
  - play chess
  - fly commercial airplane
- **Example** of natural language understanding:
  - Original:* **Cheese eating surrender monkeys**
  - Computer Translation to French:* **Primates capitulars et toujours en quete de fromages**
  - Back to English:* **Primates who capitulate and who are constantly in search of cheese**
- **Common misunderstanding:** Turing test

# Growth of Technology vs Knowledge

- **Two problems in history of human knowledge**
  - (1) How to store+disseminate human knowledge
  - (2) How to create new knowledge
- **Digital Technology** solves Problem (1) very well.  
But can technology help to generate knowledge?
- **Where does knowledge come from?**  
Central problem in *Philosophy of Science*:  
**Idealism** ~ knowledge comes from human mind  
vs. **Materialism** ~ from observations of Nature  
Modern variant of naïve materialism ~ Big Data



# Many Discussions in Mass Media

- Some representative articles on AI+ML:

by Y. Harari:

<https://www.theatlantic.com/magazine/archive/2018/10/yuval-noah-harari-technology-tyranny/568330/>

by H. Kissinger:

<https://www.theatlantic.com/magazine/archive/2018/06/henry-kissinger-ai-could-mean-the-end-of-human-history/559124/>

- These articles usually discuss:
  - doomsday future with AI dominating humans
  - written by authors lacking any technical knowledge
- Many strange assumptions, such as:
  - “AI establishes its own goals”